

INDIVIDUAL CURRICULUM WORKSHEET

NAME _____

Bachelor of Arts Degree-Interdisciplinary Studies With a Concentration in Cont. Worship Arts and Leadership (2016-17 Catalog) I.D. # _____

GENERAL EDUCATION - 59 Hours	HRS	GR	SEM
COMPOSITION			
ENGL 1310	3		
ENGL 1320	3		
ENGLISH LITERATURE			
ENGL 23XX, 3330, or 3332	3		
PHYSICAL EDUCATION			
PHED 1200	2		
COMMUNICATION			
COMM 2300	3		
HISTORY			
HIST 13XX or 23XX	3		
HIST 13XX or 23XX	3		
MATHEMATICS			
MATH 1310 or higher	3		
FINE ARTS			
MUSC 1300, MUSC 1310	3		
NATURAL SCIENCES			
	4		
	4		
CHRISTIAN STUDIES			
CHST 1310	3		
CHST 1320	3		
FOREIGN LANGUAGE			
_____ 1310	3		
_____ 1320	3		
_____	3		
_____	3		
COMPUTER SCIENCE			
CSCI 1305 or 1310	3		
COLL 1100 (HNRS 1210 or COLL 1300)	1, 2, 3		
SOCIAL SCIENCE			
PSYC 2310 or SOCY 2310	3		

CWAL CORE - 16 Hours	HRS	GR	SEM
CWAL 1310 Worship History & Philosophy SO	3		
CWAL 2310 Worship Arts Leader FO (Or Special Topics, content dependent)	3		
CWAL 3310 Structures & Practices FO (Or Special Topics, content dependent)	3		
CWAL Worship Production Technology SO (Or Special Topics, content dependent)	3		
CHST 2389 Biblical Interpretation (Or Special Topics, content dependent)	3		
CWAL 4150 Internship	1		
CWAL 1000 Worship Seminar	0		
Arts & Leadership Concentration - 18 Hours Choose Hispanic Worship, Psychology/Pre-counseling, Christian Studies, English Writing, or English Literature Concentration. (See NGU catalog for course details)			
	3		
	3		
	3		
	3		
	3		
	3		
CWAL MUSIC - 25 Hours			
MUAPL 11_Applied Secondary	4		
MUAPL 11_Applied Primary	2		
MUAPL 12_Applied Primary	4		
MU_ Ensemble - must include at least 2 sem of MUVN 1110 Contemp. Ensemble	4		
MUSC 1430 Music Theory FO	4		
MUSC 1440 Music Theory* SO	4		
CWAL 2360 Jazz & Pop Music Theory* FO	3		
*Course has prerequisite, see catalog			
REQUIRED INTERDISCIPLINARY 7 Hours			
INTD 2100 Intro to Interdisciplinary Studies	1		
INTD 4300 Senior Seminar	3		
CHST 2300 or ENGL 4328	3		
Total -minimum hours required for graduation not including CEVT/CHPL	125		
SO=Spring Only FO= Fall Only			